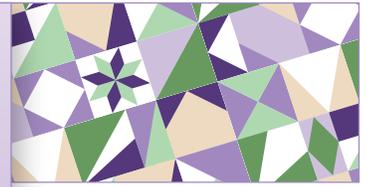


Created by Deb Tucker
Studio180Design.Net

BlockBusters

Flying Dutchman

Made using the Wing Clipper® I



BlockBusters 2016: #3

Difficulty: ★★★★★

All the instructions you need to make the Flying Geese units required for this block came with your **Wing Clipper® I**. There's a chart, step by step graphics, and directions. Starting with the chart, find the row for the finished size of the unit you want to make, follow it across to find what size squares you need to cut to make your Flying Geese. Then work your way through the instructions.

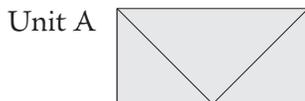
As you chose your colors for this block just remember that your small squares will be the small triangles on the flying geese units, and the large squares will be the large triangle in the flying geese units.

Be sure to remember that in addition to the instructions that come with your **Wing Clipper® I** tool, we have free video demonstrations for you to view (available at Studio180Design.net). These videos will walk you through the processes of making and trimming down Flying Geese units that you'll need to make this Flying Dutchman BlockBuster.

Cutting Chart

Unit	# of units required	4" Finished Block Size	8" Finished Block Size	12" Finished Block Size
A: Flying Geese	8	1"x 2" finished size 1½" x 2½" cut size	2"x 4" finished size 2½" x 4½" cut size	3"x 6" finished size 3½" x 6½" cut size

Unit Summary



Every month you have been getting three different size blocks that you can make. But you will notice that there isn't a 6" block this month, but you may want to make a 6" block, and you can. Since each tool does lots of different sizes you can change the size of the block just by changing the unit size. In this case you would take the finished block size and divide it by 2 because the block is a four patch; that gives you the finished unit width (since the flying geese is a rectangle, that'd be the longest side). It is the same for any of the blocks that we will give you in Blockbusters, to change the size of the block just change the size of the units.

